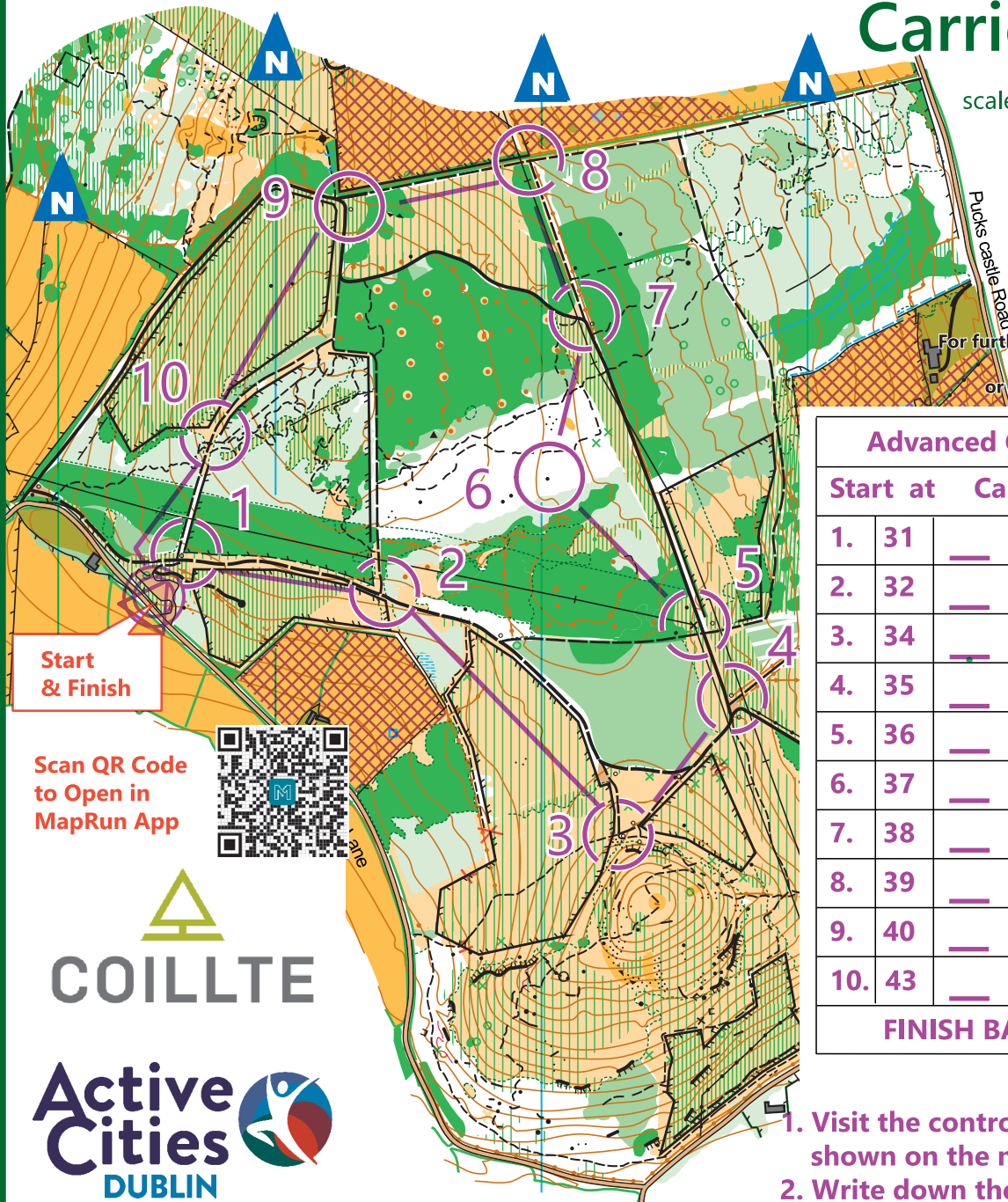


# Carrickgollogan

scale 1:7500 Contours 5M int



For further information about orienteering  
[www.orienteering.ie](http://www.orienteering.ie)  
or by email: [gen@orienteering.ie](mailto:gen@orienteering.ie)



Start  
& Finish

Scan QR Code  
to Open in  
MapRun App



COILLTE

Active  
Cities  
DUBLIN

## Advanced Course Length 2.4 km

Start at Car Park

1.	31	—	Track & path junction
2.	32	—	Track junction
3.	34	—	Track bend
4.	35	—	Road & path junction
5.	36	—	Pylon South Side
6.	37	—	Boulder 1metre W side
7.	38	—	Road & Track junction
8.	39	—	Road & path Junction
9.	40	—	Track junction
10.	43	—	Track Junction

FINISH BACK AT CAR PARK

1. Visit the controls in the order shown on the map.
2. Write down the code on the marker post in the corresponding box.

Orienteering is an adventure sport that involves crossing rough and uneven terrain, tracks and paths. Coillte and Great Eastern Navigators Orienteering Club do not accept any responsibility for any injuries incurred. Possession of this map gives no right of access for orienteering or any other purpose. The representation of a track or path does not indicate a right of way. Based on Ordnance Survey LiDAR. Copyright Great Eastern Navigators Orienteering Club© 2025.



Dublin Mountains  
Partnership

## Map Legend

Open Land	Contour, slope Line	Large Building	Tarmac road
Rough Open Land	Index Contour	Building (Minimum)	Forest road
Vegetation, Slow Running	Form Line	Ruin (Minimum)	Vehicle Track
Rough Open Land With Scattered trees	Earth Bank	Prominent Man-made Feature	Footpath
Rough Open Land With Scattered bushes	Earth Wall	Cairn, High Tower	Small Footpath
Vegetation, Slow Running, One Direction	Ruined Earth Wall	Small Crossable Watercourse	Less Distinct Small Footpath
Vegetation, Fight	Gully:large and small	Minor/Seasonal Water Channel	Narrow Ride or Linear Trace
Vegetation, Walk	Knoll: large and small	Marsh (Area)	ESB Powerline
Vegetation, Slow Running	Depression :large and small	Narrow Marsh	Narrow Ride or Linear Trace
Vegetation, Walk, One Direction	Pit: earth, rocky	Indistinct or seasonal marsh	Wall
Vegetation, Walk, Good Visibility	Impassable Cliff or crag	Spring or source	Ruined Wall
Vegetation / Hedge, Impassable	Passable cliff or crag	Distinct Vegetation	Fence, crossing point
Paved Area	Boulder: small and large	Large Tree, bush, rootstock	Ruined Fence
Area with forbidden access.			Impassable Fence
Out of bounds area.			

Scale 1:7500 1cm=75metres

0 50 100 150 200 250 300m